REQUIREMENTS FOR ALL VOLUNTEERS

VOLUNTEER APPLICATION AND BACKGROUND CHECK

• <u>www.beechgrovell.com</u>

- This can be completed when you register your player. If you did not complete it at that time, from the league website, navigate to the 'Volunteer' tab and click 'Sign Up'
- Find the division you would like to volunteer for and select one or more positions you are interested in
- Click 'Complete'
- Fill in all required fields, including uploading a copy of your Government Issued ID
- Optional: upload certificates for any relevant trainings, including the two listed below
- A board member will review your responses and approve or deny the application
- If approved, you will receive an email with a link to complete the background check.
 this must be completed within 14 days of receiving the link

Child Abuse Awareness Training

- <u>www.littleleague.org/university/training</u>
 - Create an account -or- log in to the training portal if you have an account
 - Navigate to the Abuse Awareness Training and complete all sections
 - You must get an 80% on the final test to get the certificate.
 - Download your certificate and either upload it with your volunteer application, or, if you
 have already completed your application, email your certificate to
 <u>bgll46107@gmail.com</u> with the subject line "Abuse Awareness Certificate"

ADDITIONAL REQUIREMENT FOR COACHES

DIAMOND LEADER TRAINING

- <u>www.littleleague.org/university/training</u>
 - This is required for Tournament Coaches and highly recommended for regular season coaches. When choosing coaches, preference will be given to those that have completed the training.
 - Log in to the training portal

- DIAMOND
- Select and complete the Diamond Leader Training
- Download your certificate and either upload it with your volunteer application, or, if you have already completed your application, email your certificate to <u>bgll46107@gmail.com</u> with the subject line "Diamond Leader Certificate"
- **If you have completed this training in the past, you do not need to do it again**